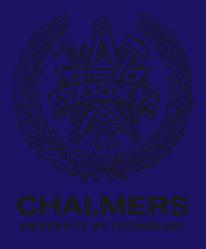


Programming Trusted Execution Environments with Haskell









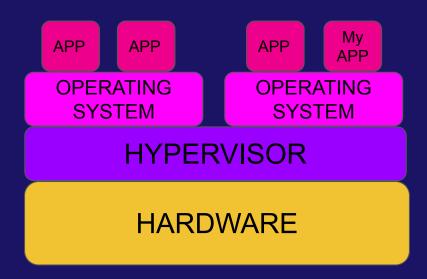
Robert Krook



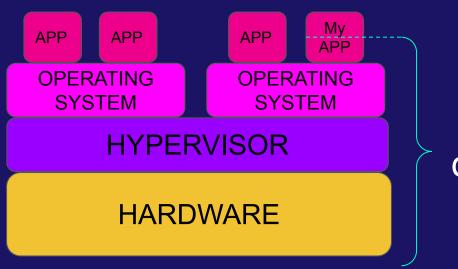
Koen Claessen



Cloud Deployments



Cloud Deployments



Trusted Computing Base

OS Vulnerabilities

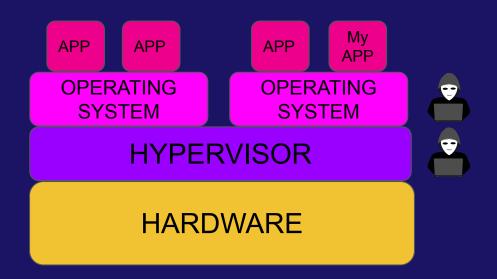
Vulnerability	Total	core	drivers	net	fs	sound
Missing pointer check	8	4	3	1	0	0
Missing permission check	17	3	1	2	11	0
Buffer overflow	15	3	1	5	4	2
Integer overflow	19	4	4	8	2	1
Uninitialized data	29	7	13	5	2	2
Null dereference	20	9	3	7	1	0
Divide by zero	4	2	0	0	1	1
Infinite loop	3	1	1	1	0	0
Data race / deadlock	8	5	1	1	1	0
Memory mismanagement	10	7	1	1	0	1
Miscellaneous	8	2	0	4	2	0
Total	141	47	28	35	24	7

Figure 2: Vulnerabilities (rows) vs. locations (columns).

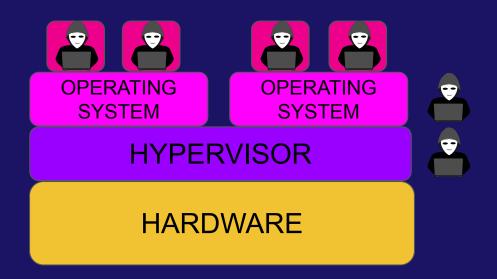
Linux kernel vulnerabilities: State-of-the-art defenses and open problems. Mao et al. In *Proceedings of the Second Asia-Pacific Workshop on Systems* (pp. 1-5).

Characterizing hypervisor vulnerabilities in cloud computing servers. Perez-Botero et al. In *Proceedings of the 2013 international workshop on Security in cloud computing.*

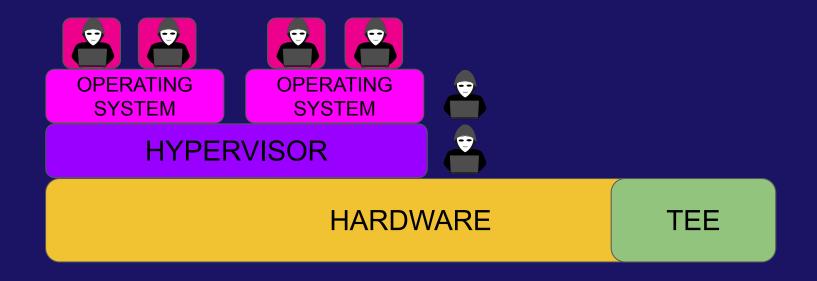
Cloud Deployments



Cloud Deployments



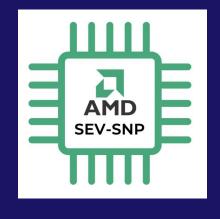
Trusted Execution Environment (TEE)



Trusted Execution Environment (TEE)

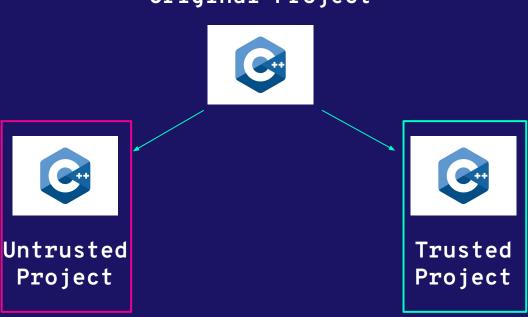




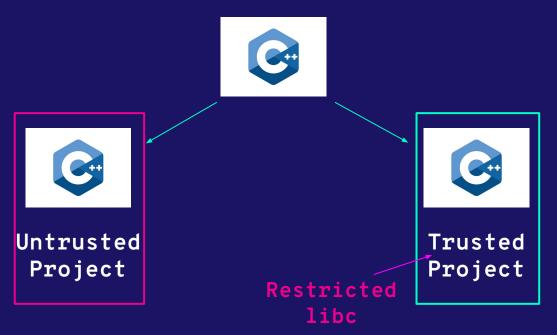




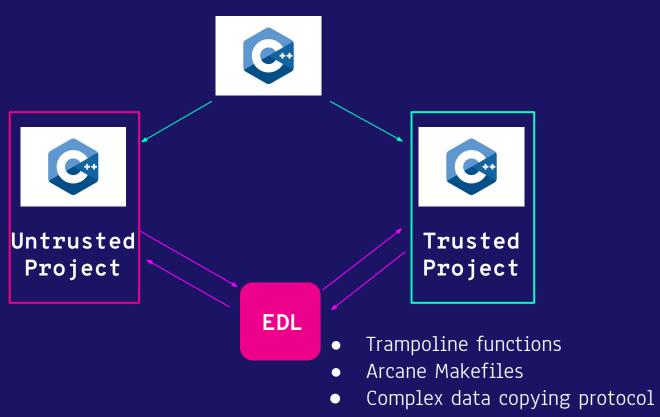
Original Project



Original Project



Original Project



ALTERNATE APPROACHES

Secured Routines:

Language-based Construction of Trusted Execution Environments

Java

Language Support for Secure Software Development with Enclaves

Aditya Oak Abstract TU Darmstadt

Amir M. Ahmadian KTH Royal Institute of Technology

Musard Balliu KTH Royal Institute of Technology

Guido Salvaneschi University of St. Gallen

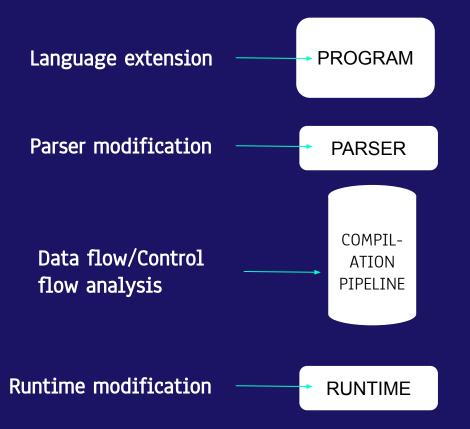
Trusted Execution enclaves, use hard tegrity of operation is available on ma gramming model a

Golang

Abstract—Confidential computing is a promising technology for securing code and data-in-use on untrusted host machines, e.g., the cloud. Many hardware vendors offer different implementations of Trusted Execution Environments (TEEs), A TEE is a hardware protected execution environment that allows performing confidential computations over sensitive data on untrusted hosts. Despite the appeal of achieving strong security guarantees against low-level attackers, two challenges hinder the adoption of TEEs. First, developing software in high-level managed languages, e.g., Java or Scala, taking advantage of existing TEEs is complex and error-prone. Second, partitioning

First, seamless integration of enclave programming into software applications remains challenging. For example, Intel provides a C/C++ interface to the SGX enclave but no direct support is available for managed languages. As managed languages like Java and Scala are extensively used for developing distributed applications, developers need to either interface their programs with the C++ code executing in the enclave (e.g., using the Java Native Interface [12]) or compile their programs to native code (e.g., using Java Native [13]) ralinguishing many advantages of managed environments

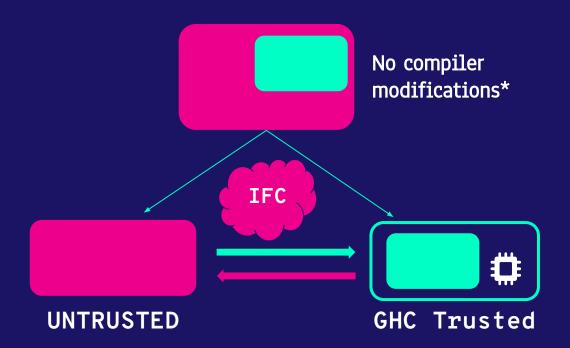
Golang & Java APPROACHES





HasTEE

HasTEE



^{*}Ekblad, A. and Claessen, K. A seamless, client-centric programming model for type safe web applications. Haskell Symposium, 2014.

HasTEE Key Contributions

- Automatic Partitioning with no compiler modifications
- Program in a high-level language Haskell
- Enforce Information Flow Control on data within enclaves

Illustration : Password Checker

pwdChkr :: Enclave String -> String -> Enclave Bool
pwdChkr pwd guess = fmap (== guess) pwd

```
pwdChkr :: Enclave String -> String -> Enclave Bool
pwdChkr pwd guess = fmap (== guess) pwd/
```

The Enclave monad

pwdChkr :: Enclave String -> String -> Enclave Bool
pwdChkr pwd guess = fmap (== guess) pwd

passwordChecker :: App Done

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pwdChkr :: Enclave String -> String -> Enclave Bool
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passwordChecker :: App Done
```

The App monad

```
pwdChkr :: Enclave String -> String -> Enclave Bool
pwdChkr pwd guess = fmap (== guess) pwd

passwordChecker :: App Done
passwordChecker = do
    passwd <- inEnclaveConstant "secret"</pre>
```

inEnclaveConstant :: a → App (Enclave a)

```
pwdChkr :: Enclave String -> String -> Enclave Bool
pwdChkr pwd guess = fmap (== guess) pwd

passwordChecker :: App Done
passwordChecker = do
    passwd <- inEnclaveConstant "secret"
    efunc <- inEnclave $ pwdChkr passwd</pre>
```

inEnclave :: (Securable a) => a → App (Secure a)

```
pwdChkr :: Enclave String -> String -> Enclave Bool
pwdChkr pwd guess = fmap (== guess) pwd

passwordChecker :: App Done
passwordChecker = do
   passwd <- inEnclaveConstant "secret"</pre>
```

efunc <- inEnclave \$ pwdChkr passwd

runClient \$ do -- Client code

```
pwdChkr :: Enclave String -> String -> Enclave Bool
pwdChkr pwd guess = fmap (== guess) pwd
passwordChecker :: App Done
passwordChecker = do
  passwd <- inEnclaveConstant "secret"
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  runClient $ do -- Client code
```

The Client monad

```
pwdChkr :: Enclave String -> String -> Enclave Bool
pwdChkr pwd guess = fmap (== guess) pwd
passwordChecker :: App Done
passwordChecker = do
  passwd <- inEnclaveConstant "secret"
  efunc <- inEnclave $ pwdChkr passwd
  runClient $ do -- Client code
    liftIO $ putStrLn "Enter your password"
    userInput <- liftIO getLine
```

```
pwdChkr :: Enclave String -> String -> Enclave Bool
pwdChkr pwd guess = fmap (== guess) pwd
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passwordChecker = do
  passwd <- inEnclaveConstant "secret"
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  runClient $ do -- Client code
    liftIO $ putStrLn "Enter your password"
    userInput <- liftIO getLine
            <- gateway (efunc <@> userInput)
    res
```

```
(<@>) :: (Binary a) => Secure (a → b) → a → Secure b
gateway :: (Binary a) => Secure (Enclave a) → Client a
```

```
pwdChkr :: Enclave String -> String -> Enclave Bool
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  runClient $ do -- Client code
    liftIO $ putStrLn "Enter your password"
    userInput <- liftIO getLine
             <- gateway (efunc <@> userInput)
    res
    liftI0 $ putStrLn ("Login returned " ++ show res)
```

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   liftIO $ putStrLn "Enter your password"
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    res
    liftI0 $ putStrLn ("Login returned " ++ show res)
```

main = runApp passwordChecker

```
pwdChkr :: Enclave String -> String -> Enclave Bool
  passwd <- inEnclaveCons
             <- gateway (efunc <@> userInput)
    liftIO $ putStrLn ("Login returned " ++ show res)
```

Original program Secure Untrusted Compile1 Compile 2 **Enclave** Client

```
pwdChkr :: Enclave String -> String -> Enclave Bool
pwdChkr pwd guess = fmap (== guess) pwd
passwordChecker :: App Done
passwordChecker = do
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main = runApp passwordChecker

Compilation 1

```
-- Enclave

pwdChkr :: Enclave String -> String -> Enclave Bool

pwdChkr pwd guess = fmap (== guess) pwd

passwordChecker :: App Done

passwordChecker = do

passwd <- inEnclaveConstant "secret"

efunc <- inEnclave $ pwdChkr passwd

return DONE

-- wait for calls from Client

main = runApp passwordChecker
```

Compilation 2

Compilation 1

```
-- Client
pwdChkr = -- gets optimised away
passwordChecker :: App Done
passwordChecker = do
  passwd <- return Dummy
  efunc <- inEnclave $ -- ignores pwdChkr body
  runClient $ do -- Client code
    liftI0 $ putStrLn "Enter your password"
    userInput <- liftIO getLine
             <- gateway (efunc <@> userInput)
    res
    liftIO $ putStrLn ("Login returned " ++ show res)
-- drives the application
main = runApp passwordChecker
```

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efunc <- inEnclave $ pwdChkr passwd

return DONE

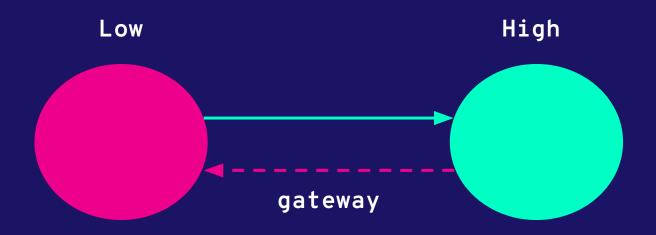
-- wait for calls from Client

main = runApp passwordChecker
```

GHC Trusted

INTEL SGX





```
gateway :: (Binary a) => Secure (Enclave a) → Client a
```

```
gateway :: (Binary a) => Secure (Enclave a) → Client a
```

Lack of a Binary instance prevents accidental leaks

Enclave a

Does not instantiate MonadIO but RestrictedIO

```
type RestrictedIO m = (RandomIO m, FileIO m, ...)
class FileIO m where
  readFile :: FilePath -> m String
class RandomIO m ...
```

```
gateway :: (Binary a) => Secure (Enclave a) → Client a
Enclave monad restricted
```

using a RestrictedIO typeclass

Non-interference Proposition

p :: Enclave a -> App Done
p has no `gateway` operation

e1:: Enclave a

e2:: Enclave a

pe1

≈ side effect

p e2

HASKELL APP

GHC Runtime libc

Linux/Windows

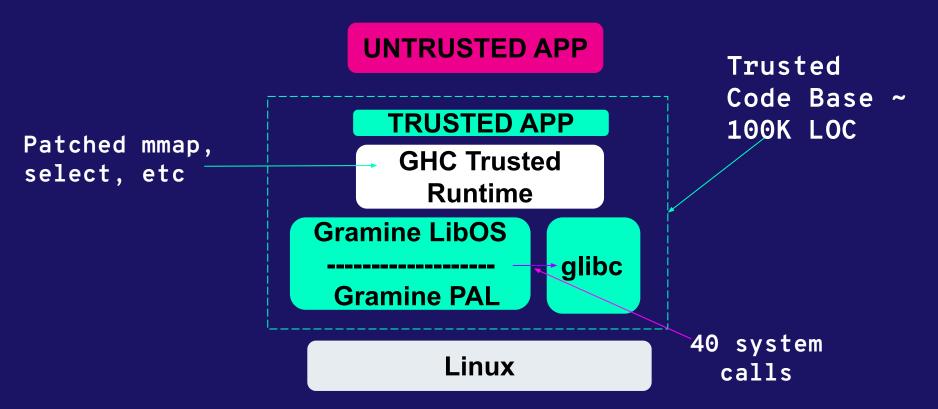


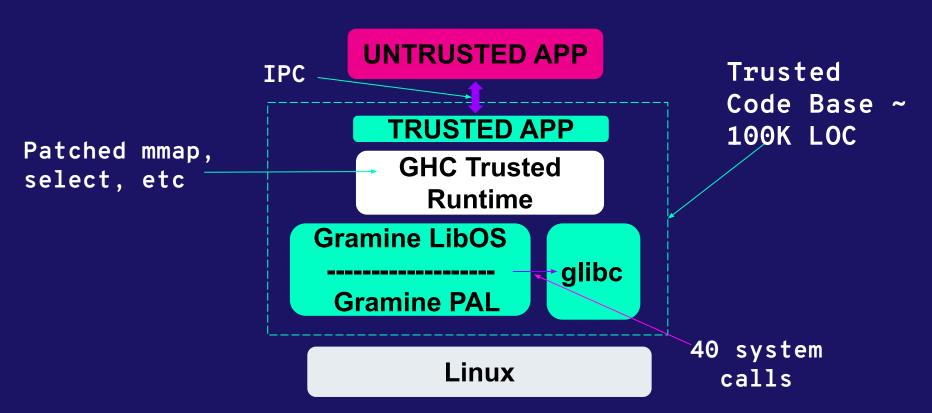


UNTRUSTED APP

TRUSTED APP Patched mmap, **GHC Trusted** select, etc **Runtime Gramine LibOS** glibc **Gramine PAL** Linux

https://gramineproject.io/





PERFORMANCE

Memory	RSS	Virtual Size	Disk Swap
At rest	19,132 KB	287,920 KB	0 KB
Peak	20,796 KB	290,032KB	0 KB

PERFORMANCE

Memory	RSS	Virtual Size	Disk Swap
At rest	19,132 KB	287,920 KB	0 KB
Peak	20,796 KB	290,032KB	0 KB

Enclave Page Cache size = 93MB

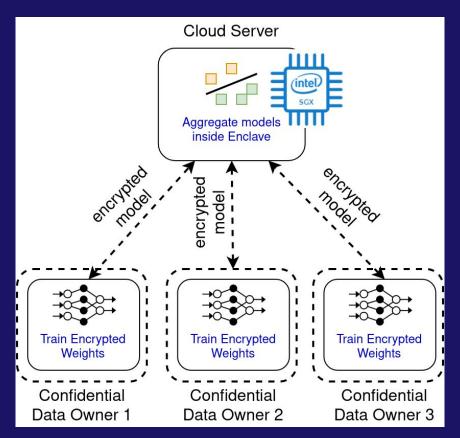
PERFORMANCE

Memory	RSS	Virtual Size	Disk Swap
At rest	19,132 KB	287,920 KB	0 KB
Peak	20,796 KB	290,032KB	0 KB

LATENCY ~ 60 ms vs 0.6 ms in native SDK

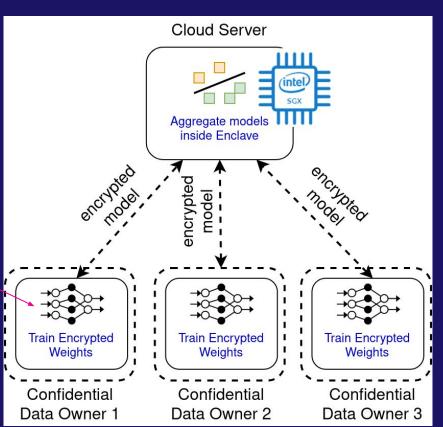
Applications

Zero Trust Federated Learning



Zero Trust Federated Learning

Uses homomorphic encryption for training

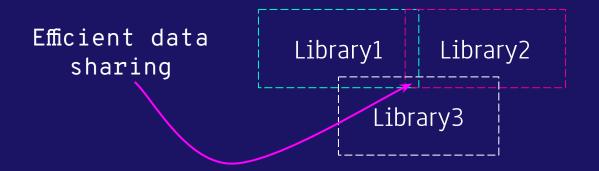


Applications

- Privacy-preserving Federated Learning
- Encrypted Password Wallet
- Data Clean Room with Differential Privacy

FUTURE WORK

FUTURE WORK



CHERI Hardware Compartmentalisation

FUTURE WORK

Requires substantial overhaul

CHERI

THANKS!

https://github.com/Abhiroop/EnclaveIFC